

Web Programming

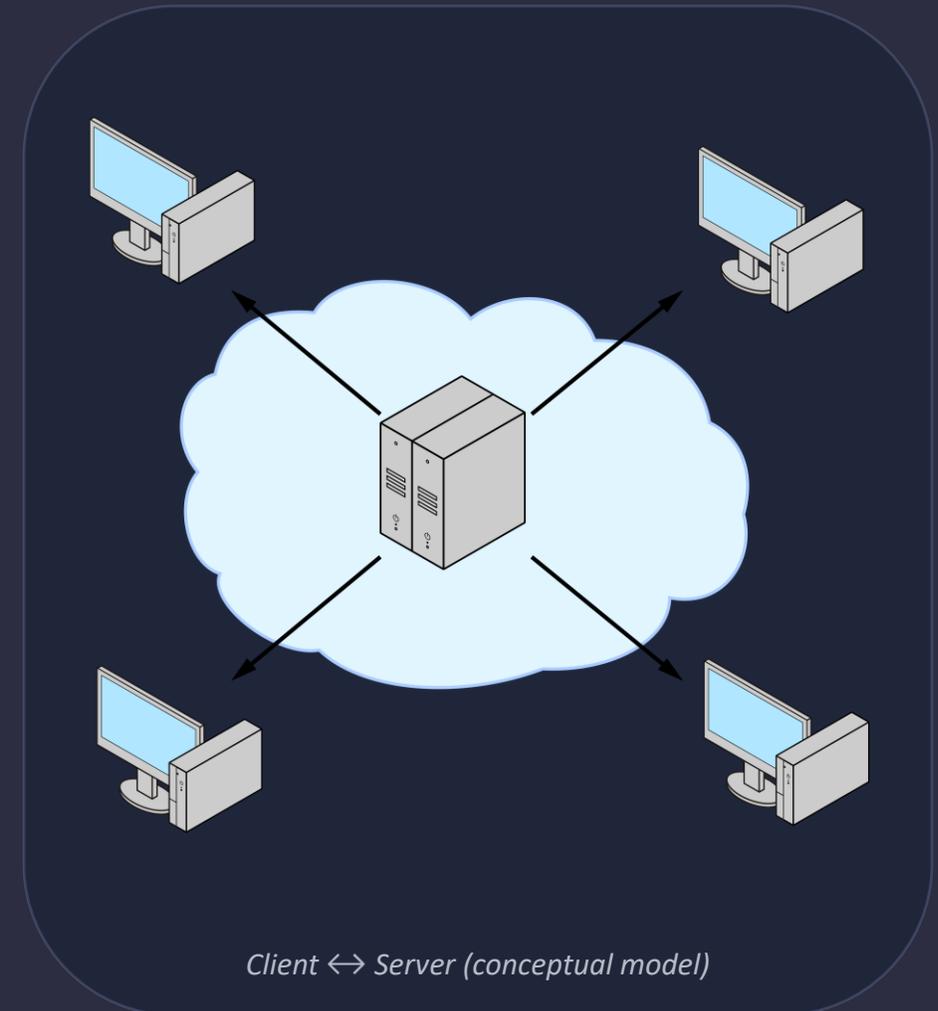
Week 1: Introduction



Fenerbahce University

Course Vision

- Build the competence to deliver a complete web service end-to-end.
- Understand how the browser, server, and database work together.
- Develop professional habits: clean code, testing mindset, and version control.
- Apply security and performance fundamentals from the start.

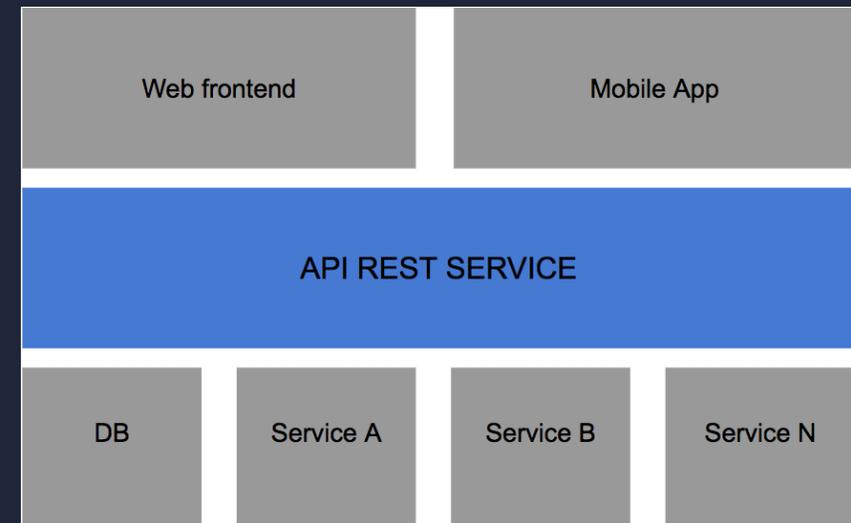


High-Level Topics (Course Map)

- Course
- Introduction
- Web Fundamentals & Environment Setup
- HTML + Modern CSS Foundations
- PHP Basics (2 weeks)
- MySQL & Database Design (2 weeks)
- PHP + MySQL Connection (PDO, CRUD)
- MVC Logic & Code Organization
- Authentication & Authorization
- REST API Development
- Modern JavaScript
- React & Modern Frontend Approach
- Server Setup (Linux, Nginx, PHP-FPM)
- Deployment & Security
- Performance & Scalability

Capstone Deliverable

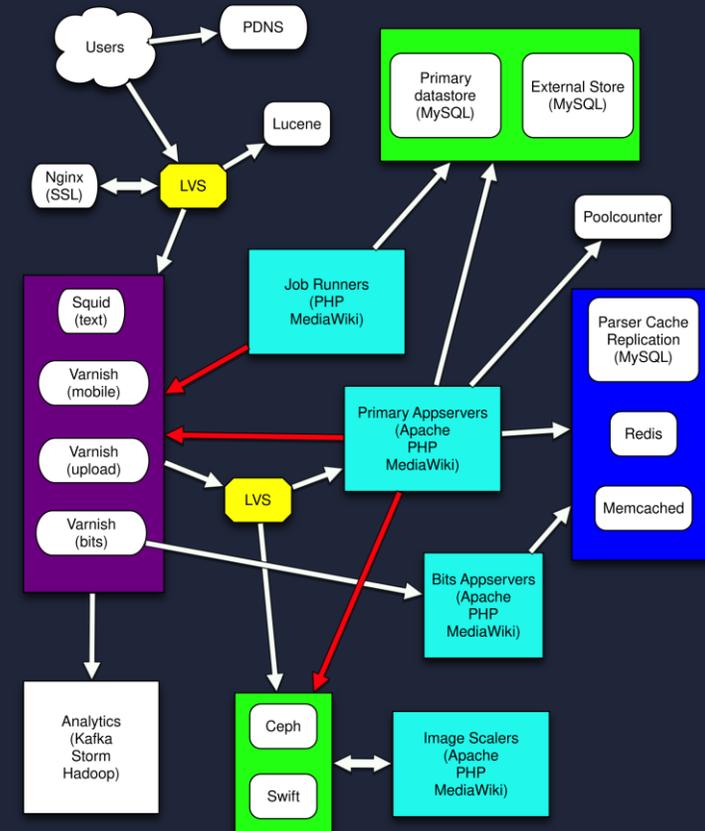
- A multi-user application with authentication and an admin panel.
- MySQL schema design with relationships, constraints, and indexes.
- PHP backend implementing business rules and data validation.
- Deployment to a Linux server with HTTPS.



Typical full-stack integration

Technology Stack Overview

- Frontend: HTML, CSS, JavaScript, React
- Backend: PHP (server-side runtime)
- Database: MySQL (relational data)
- Server: Linux + Apache + PHP



Backend anchor: PHP

13-Week Roadmap

- Course Journey
 - Weeks 1–3: Web fundamentals + HTML/CSS/JS foundations
 - Weeks 4–5: PHP Basics I–II (forms, sessions, validation, file handling)
 - Weeks 6–7: MySQL I–II (design, joins, indexing, optimization)
 - Weeks 8–10: PHP+MySQL integration, MVC, authentication & security
 - Weeks 11–12: REST API + React integration
 - Week 13: Server setup, deployment, performance, and final delivery

Learning Outcomes

- Design a relational database schema for a real application.
- Implement secure backend features with PHP (auth, validation, CRUD).
- Build and consume REST APIs.
- Create modern responsive UIs and integrate React with APIs.
- Deploy and operate a basic production-like setup on Linux.

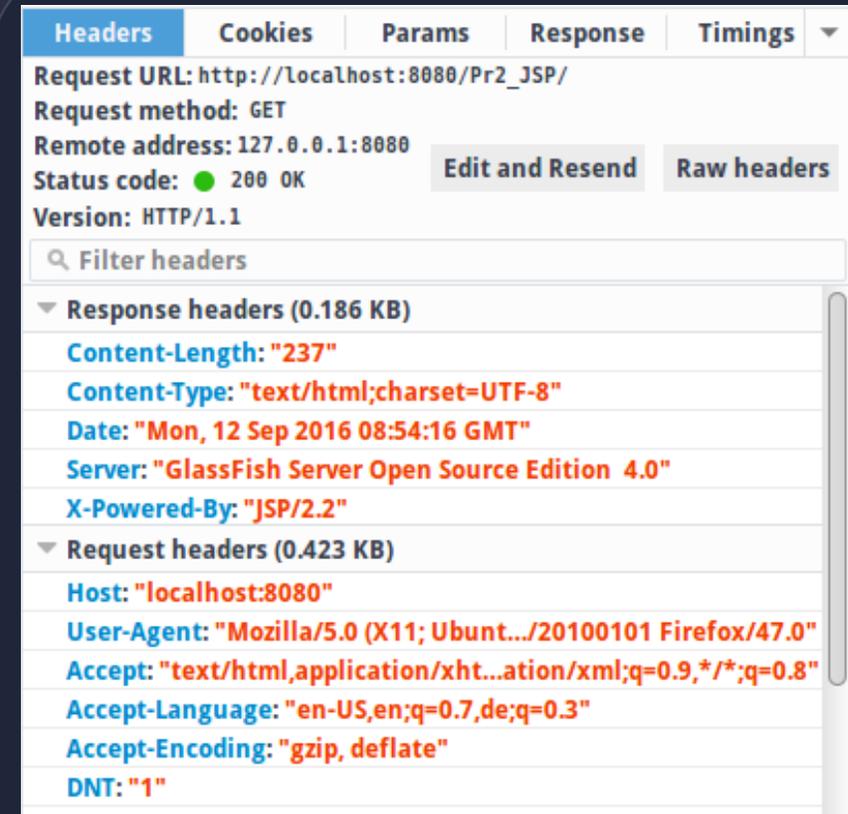
Primary Tools

- VS Code or Notepad++(editor, extensions, debugging).
- Terminal (run PHP, Composer, npm, server commands).
- Browser DevTools (inspect DOM/CSS/JS and network requests).
- MySQL Workbench or CLI for database work.



Browser DevTools (Why You Need Them)

- Inspect and modify HTML/CSS live.
- Understand JavaScript errors via stack traces and breakpoints.
- Monitor requests, responses, status codes, and payloads.
- Debug performance issues and caching behavior.

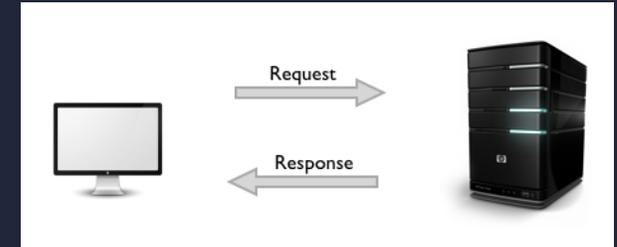


The screenshot shows the Network tab in Chrome DevTools. The 'Headers' sub-tab is selected. The request is for 'http://localhost:8080/Pr2_JSP/' with a GET method. The status code is 200 OK. The response headers are expanded, showing: Content-Length: 237, Content-Type: text/html; charset=UTF-8, Date: Mon, 12 Sep 2016 08:54:16 GMT, Server: GlassFish Server Open Source Edition 4.0, and X-Powered-By: JSP/2.2. The request headers are also expanded, showing: Host: localhost:8080, User-Agent: Mozilla/5.0 (X11; Ubuntu.../20100101 Firefox/47.0), Accept: text/html,application/xhtml+xml;q=0.9,*/*;q=0.8, Accept-Language: en-US,en;q=0.7,de;q=0.3, Accept-Encoding: gzip, deflate, and DNT: 1.

Chrome DevTools (Console)

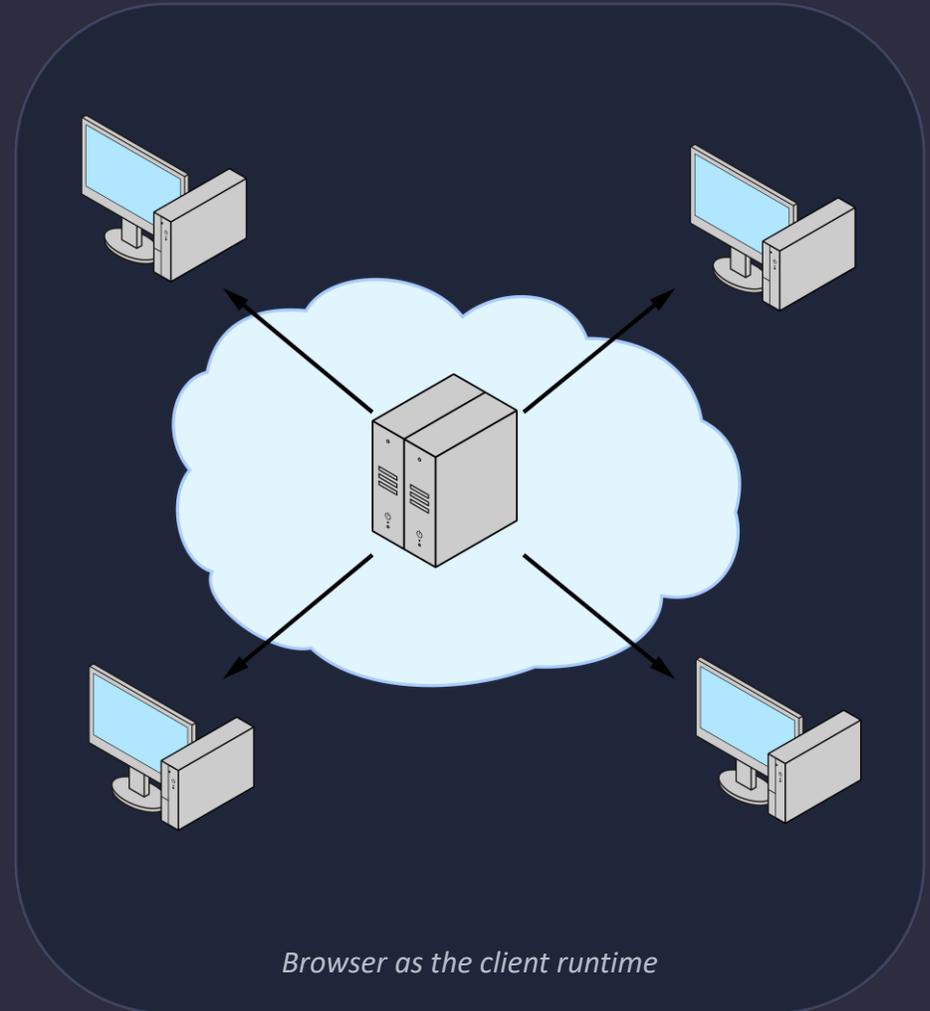
Web Fundamentals

How the Web Works
(requests, responses, and
networking basics)



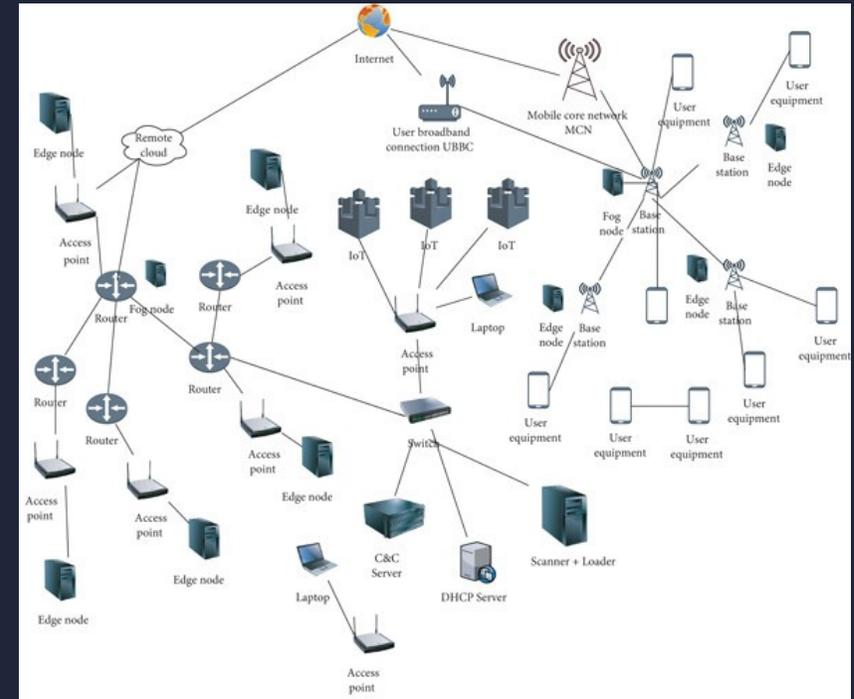
What Is a Web Application?

- A client-server system delivered over HTTP/HTTPS.
- Browser renders UI and executes client-side code.
- Server applies business logic and generates responses.
- Database persists structured data.



Client–Server Model

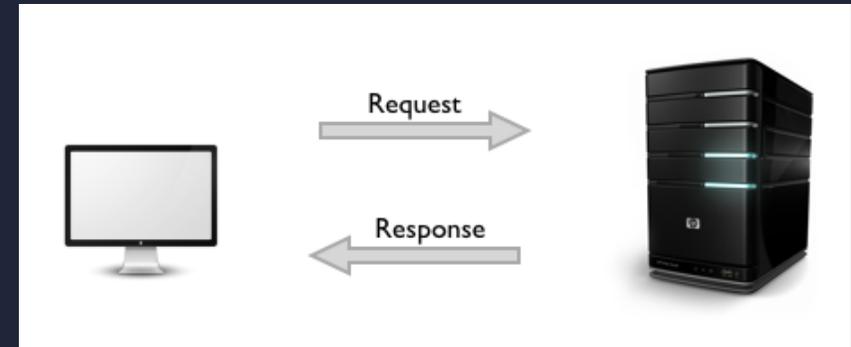
- Clients initiate requests; servers compute responses.
- HTTP is stateless by default: requests are independent.
- State is implemented via cookies, sessions, tokens, and storage.
- Understanding this model is essential for debugging.



Traditional client–server diagram

HTTP Request–Response Cycle

- Request: method, URL, headers, optional body.
- Response: status code, headers, body (HTML/JSON/etc.).
- Status codes communicate success and failure conditions.
- You will inspect these daily in DevTools.



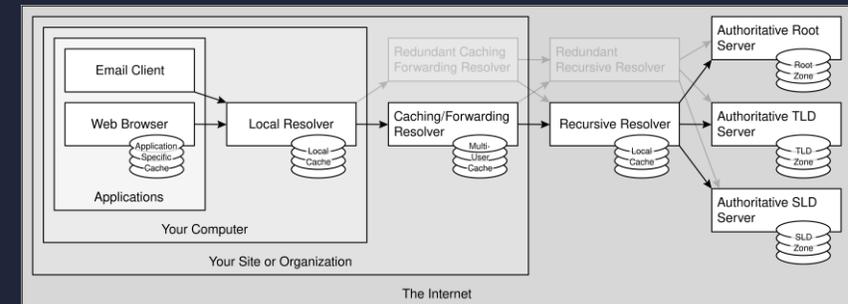
HTTP transaction (simplified)

URL Anatomy

- URL = scheme + host + path + query + fragment.
- Paths identify resources; queries parameterize them.
- Consistent URLs improve maintainability and API design.
- We will design URLs before writing code.

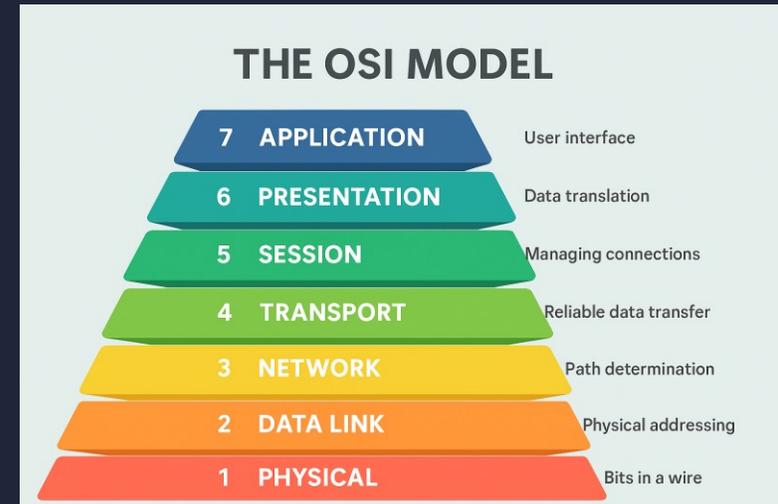
DNS: From Name to IP

- DNS resolves domain names into IP addresses.
- Resolvers cache results to improve performance.
- DNS becomes critical when deploying with custom domains.
- You will learn essential DNS records (A, CNAME).



Networking Layers (High-Level)

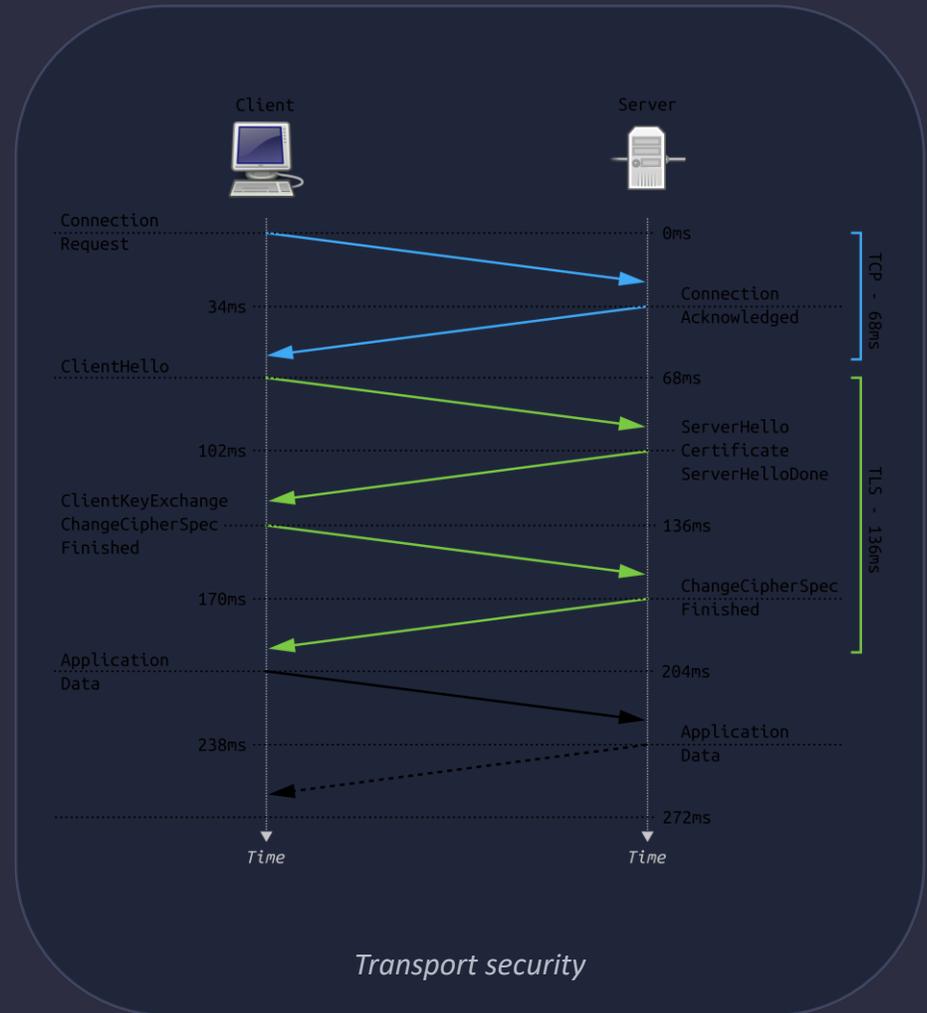
- Web apps sit on top of IP and TCP.
- TLS encrypts HTTP traffic (HTTPS).
- You do not need to memorize layers—only diagnose where problems live.
- Examples: DNS ≠ HTTP ≠ application bug.



OSI model

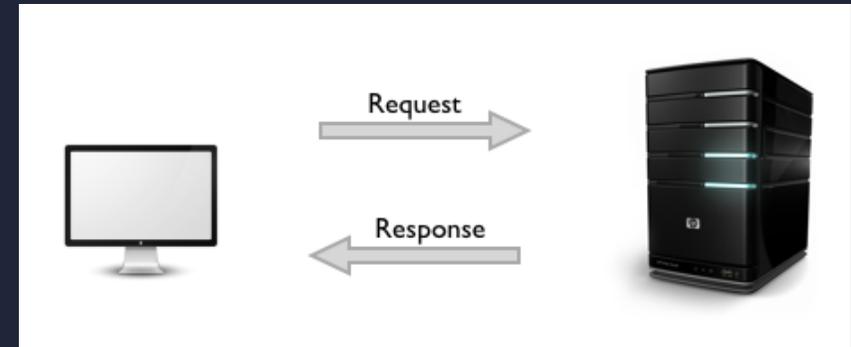
HTTPS & TLS

- HTTPS encrypts traffic and authenticates the server via certificates.
- Required for authentication and sensitive data.
- Modern browsers restrict or warn on insecure contexts.
- Deployment includes certificate provisioning and renewal.



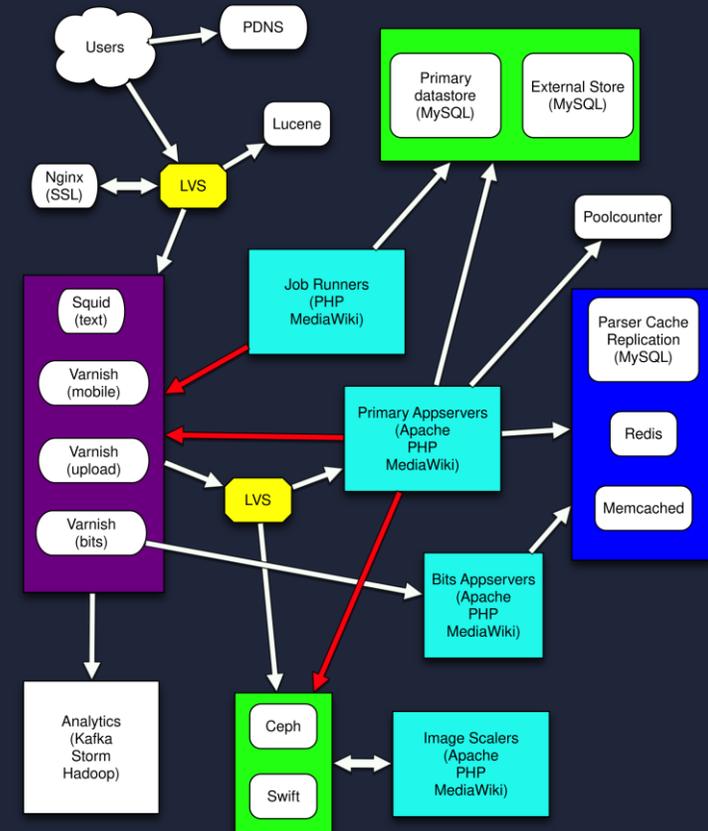
Methods, Status Codes, and Headers

- GET/POST/PUT/PATCH/DELETE express intent.
- Status codes explain outcomes (200, 201, 400, 401, 403, 404, 500).
- Headers carry metadata (Content-Type, Authorization, Cache-Control).
- Correct HTTP usage makes your APIs and pages predictable.



Cookies & Sessions

- Cookies are stored in the browser and sent with requests.
- Sessions store state on the server (cookie holds only a session id).
- Secure, HttpOnly, SameSite flags reduce common risks.
- This is central to classic PHP authentication.



Server-side state via sessions

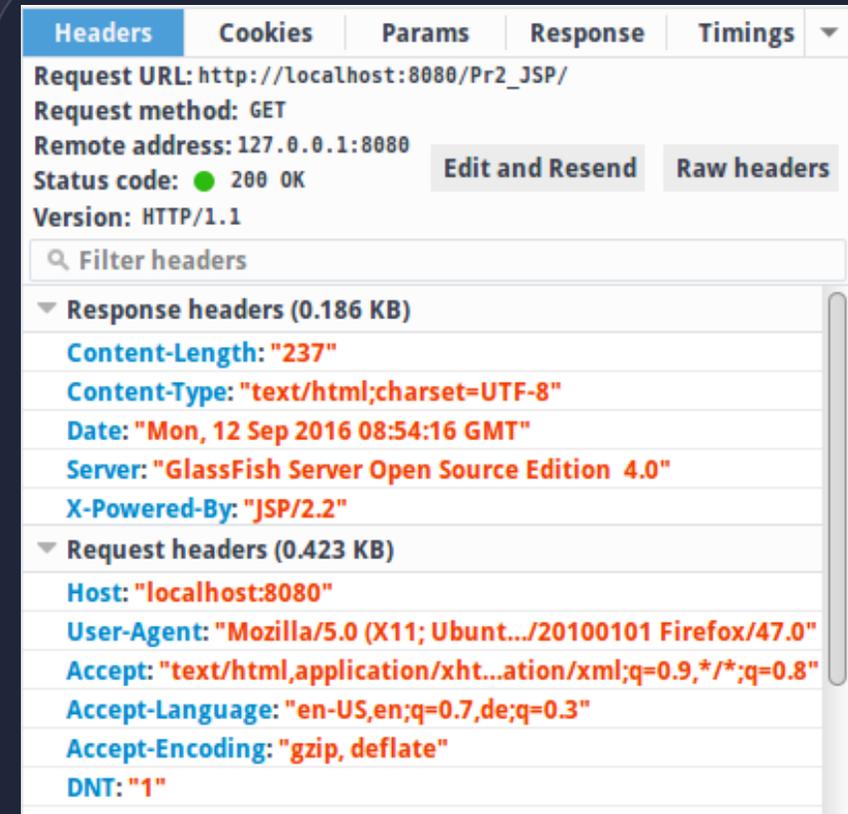
Caching Basics



- Caching avoids repeated work and speeds up applications.
- Browser caches static assets (CSS/JS/images).
- Server caches rendered pages or API results.
- Database performance depends heavily on indexes and caching.

Debugging Checklist

- Reproduce the issue and write down exact steps.
- Check the Network tab: request/response, status code, payload.
- Read error logs and stack traces carefully.
- Change one variable at a time and re-test.

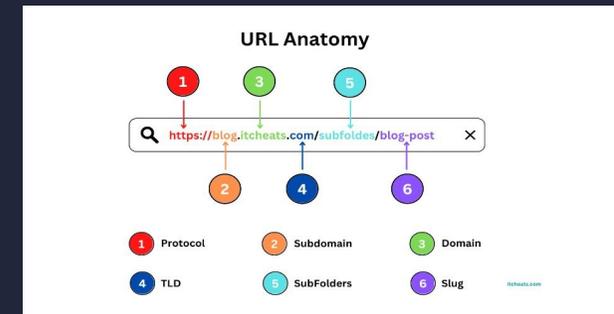


The screenshot shows the Network tab in Chrome DevTools. The selected request is a GET request to `http://localhost:8080/Pr2_JSP/`. The status code is 200 OK. The response headers are expanded, showing the following information:

- Response headers (0.186 KB):**
 - Content-Length:** "237"
 - Content-Type:** "text/html;charset=UTF-8"
 - Date:** "Mon, 12 Sep 2016 08:54:16 GMT"
 - Server:** "GlassFish Server Open Source Edition 4.0"
 - X-Powered-By:** "JSP/2.2"
- Request headers (0.423 KB):**
 - Host:** "localhost:8080"
 - User-Agent:** "Mozilla/5.0 (X11; Ubuntu.../20100101 Firefox/47.0"
 - Accept:** "text/html,application/xhtml+xml;q=0.9,*/*;q=0.8"
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 - DNT:** "1"

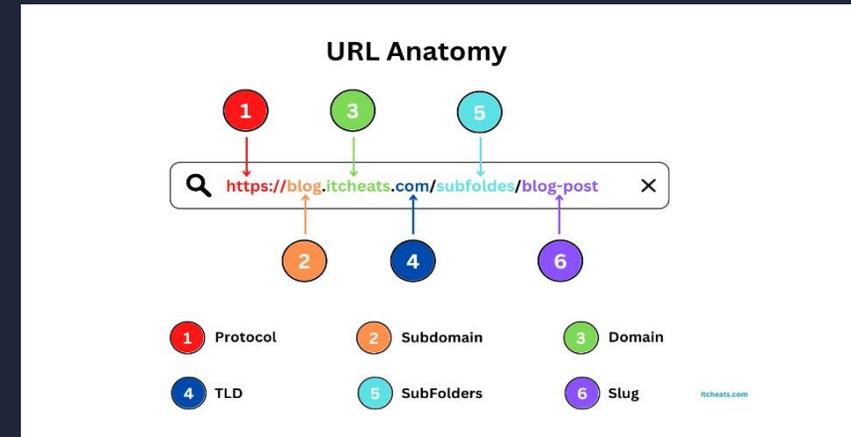
DevTools supports systematic debugging

HTML, CSS, JavaScript and React overview



HTML: Structure and Semantics

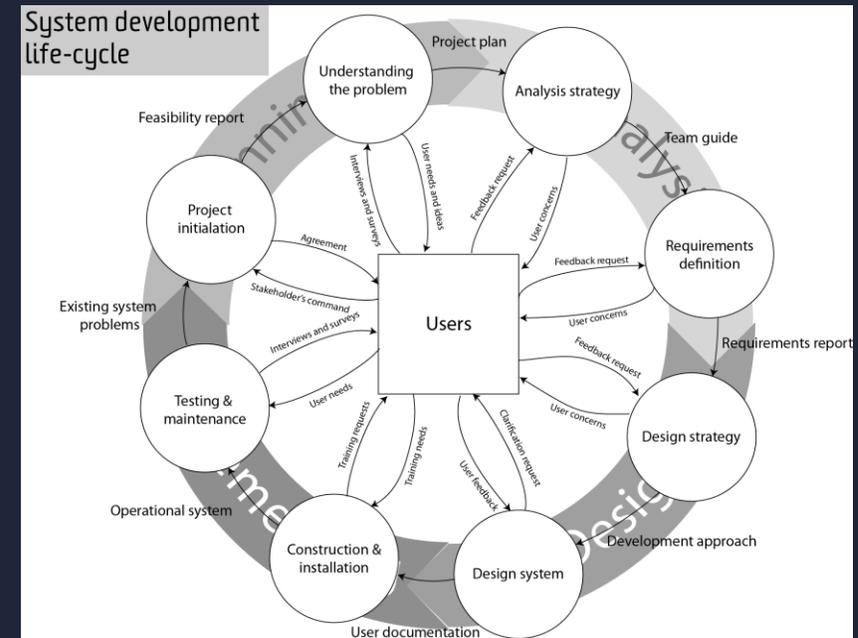
- HTML defines the structure of documents and UI elements.
- Semantic markup improves accessibility and maintainability.
- Forms provide user input that the server processes.
- Our baseline UI is server-rendered HTML from PHP.



HTML = structure

Modern CSS: Layout Systems

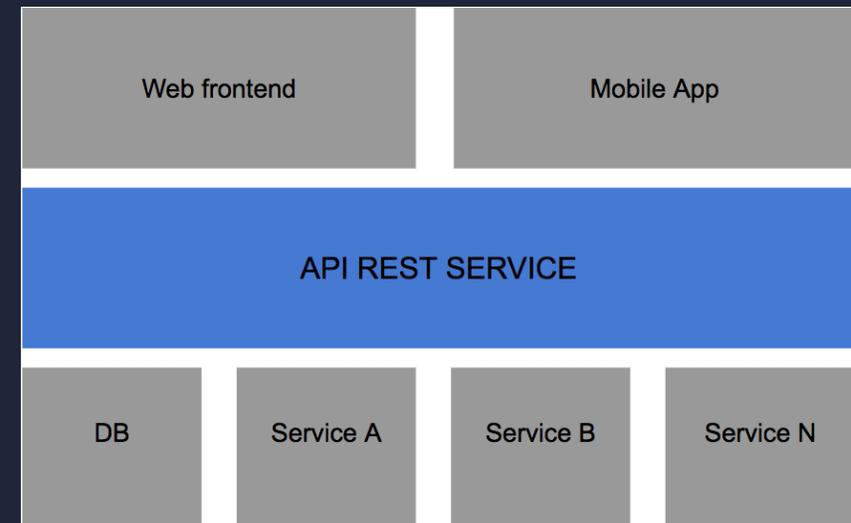
- Flexbox for one-dimensional layout (row OR column).
- Grid for two-dimensional layout (rows AND columns).
- Responsive design is non-optional for modern web services.
- We will practice readable CSS architecture and naming.



CSS = presentation

JavaScript: Interactivity and Networking

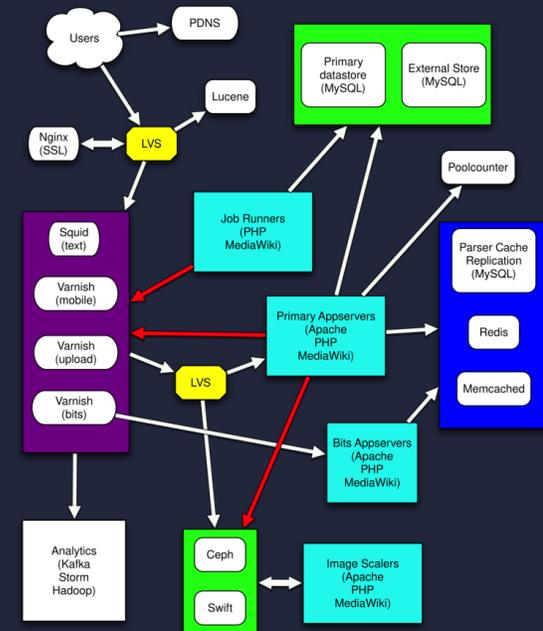
- DOM manipulation and event handling are core skills.
- `fetch` + `async/await` for calling APIs and updating UI.
- JSON is the default data format for APIs.
- We will structure JS code to remain maintainable.



JavaScript = behavior

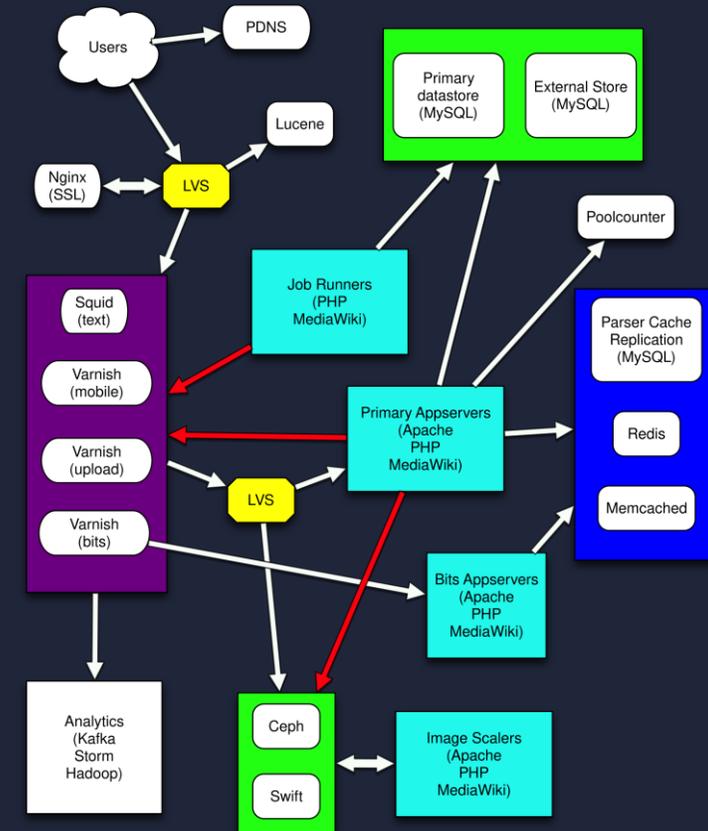
Backend Foundations

PHP request lifecycle,
application structure, and
APIs



Backend Responsibilities

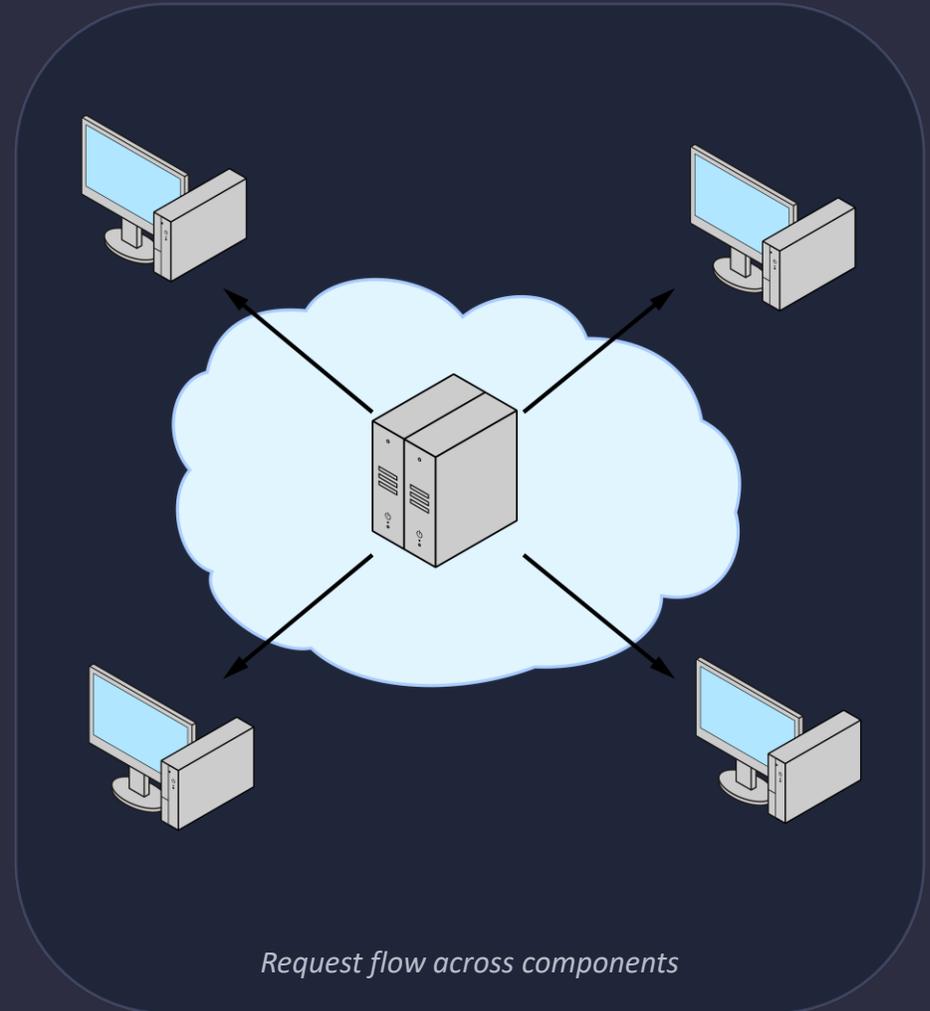
- Receive HTTP requests and route them to handlers.
- Validate inputs and enforce business rules.
- Read/write data through MySQL.
- Generate responses (HTML pages or JSON for APIs).



Server-side processing

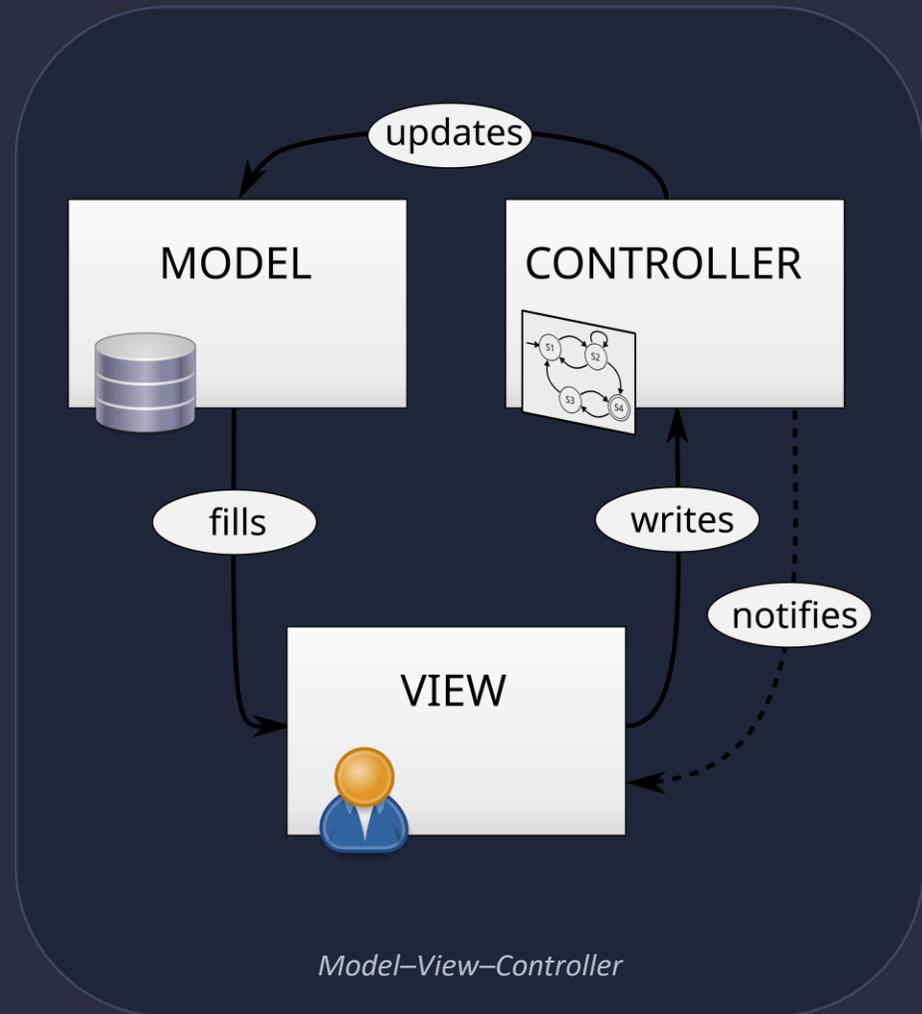
PHP in the Web Request Lifecycle

- A web server forwards a request to PHP-FPM.
- PHP executes code, often reading/writing the database.
- PHP returns HTML or JSON to the web server.
- The server sends the response back to the browser.



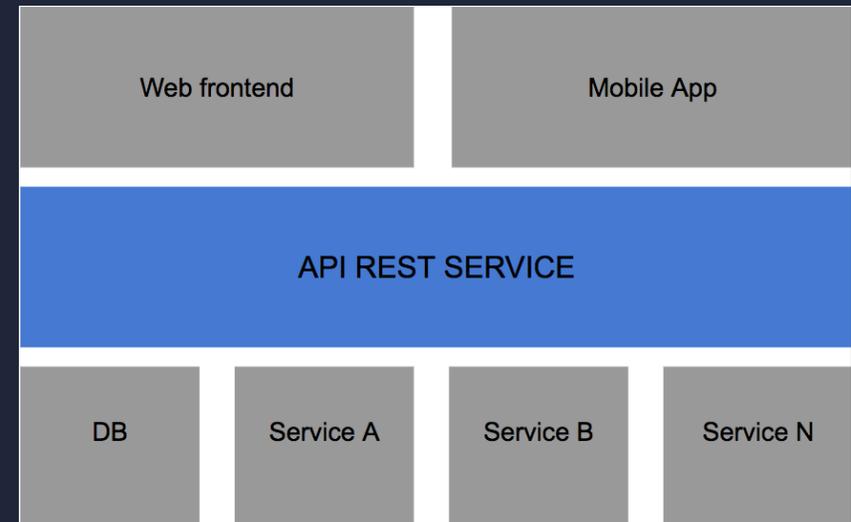
MVC Logic & Code Organization

- Model: data access and domain logic.
- View: UI templates for server-rendered pages.
- Controller: request handling and orchestration.
- Separation improves testability and maintainability.



REST APIs with PHP

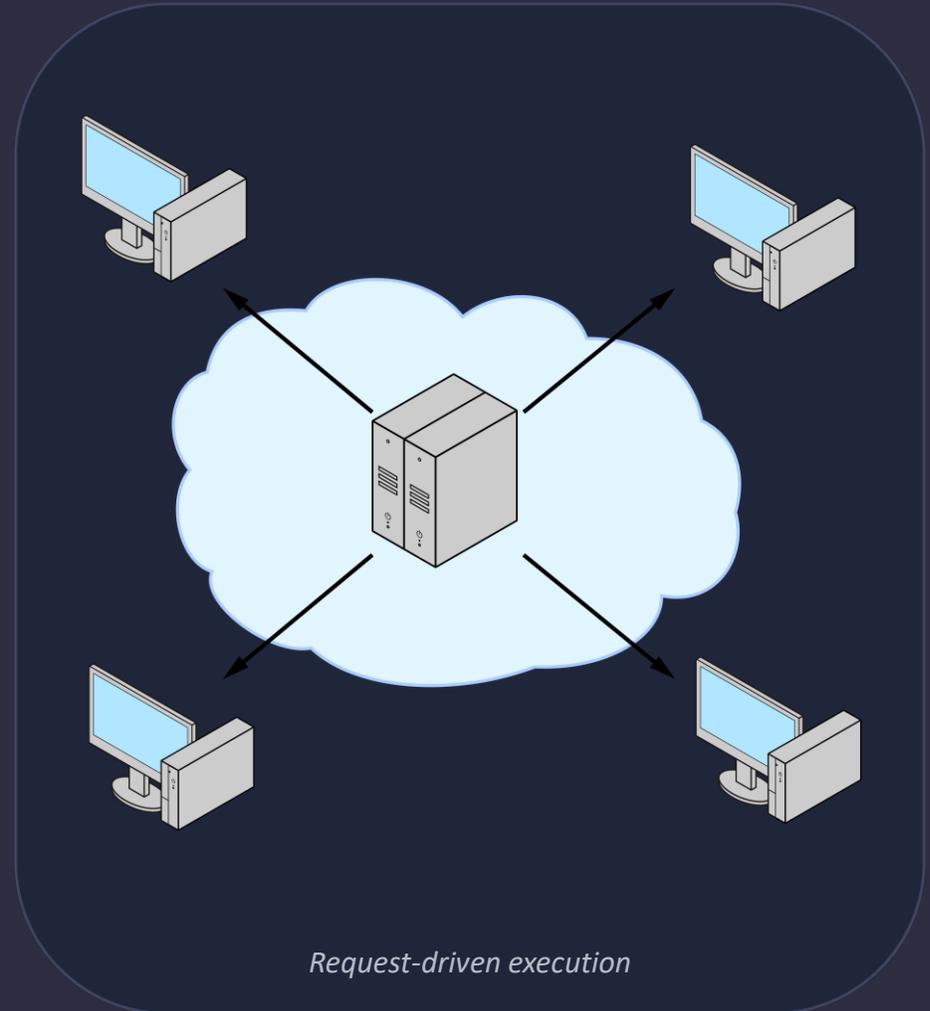
- REST endpoints expose resources via URLs and methods.
- JSON is the standard payload format.
- Status codes are part of the API contract.
- We will implement error responses consistently.



API structure

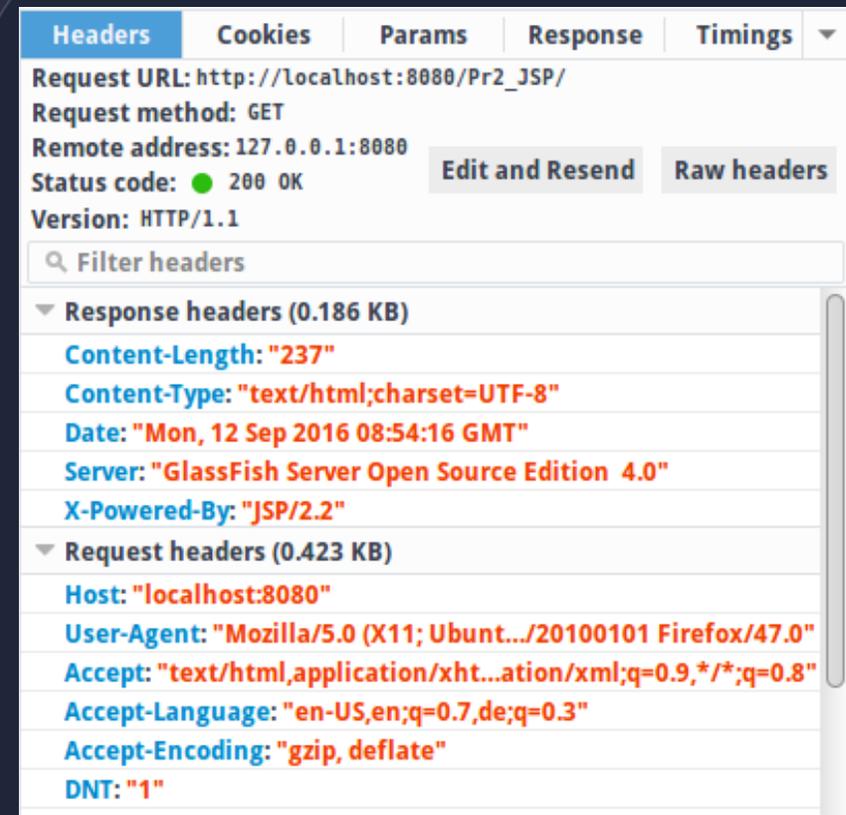
PHP Execution Model (What Actually Runs?)

- PHP runs on the server, not in the browser.
- Each HTTP request triggers a fresh PHP execution context.
- You read input from superglobals (`$_GET`, `$_POST`, `$_FILES`, `$_COOKIE`).
- You write output as HTML or JSON (echo + headers + status codes).



Superglobals (Request Input)

- `$_GET`: query parameters (filters, search).
- `$_POST`: form body (create/update actions).
- `$_FILES`: uploaded files (multipart/form-data).
- `$_SERVER`: request metadata (method, URI, headers).



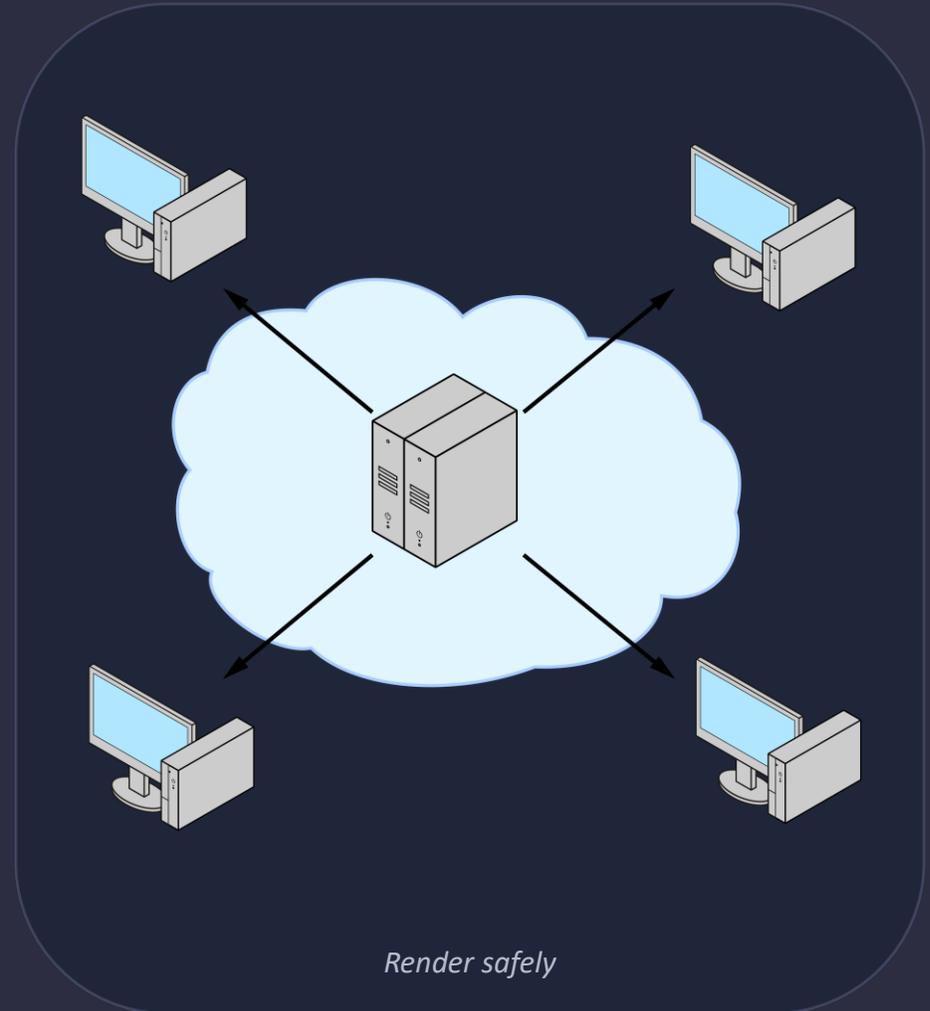
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Accept-Encoding: "gzip, deflate"
DNT: "1"

Requests are data + metadata

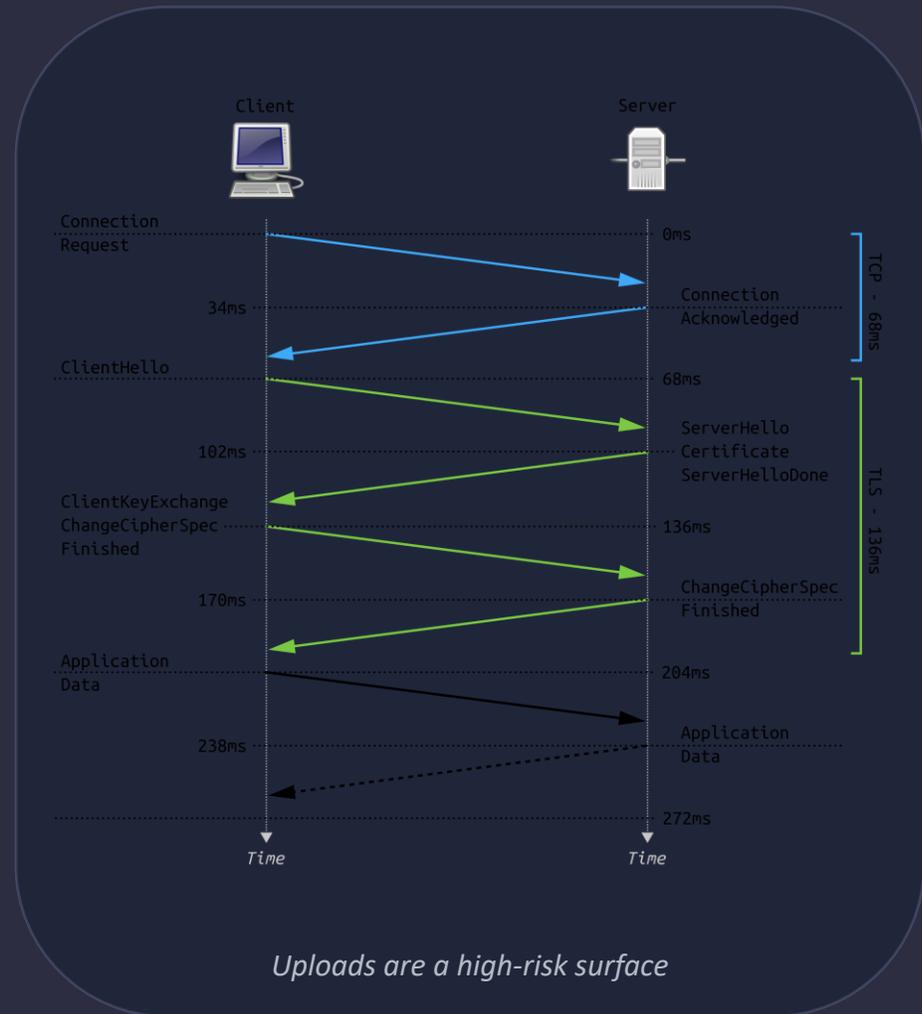
Output Escaping (Prevent XSS)

- Escape output when rendering untrusted data into HTML.
- Use `htmlspecialchars(...)` for HTML contexts.
- Different contexts require different escaping (HTML, JS, URL).
- Prefer templates that default to safe output practices.



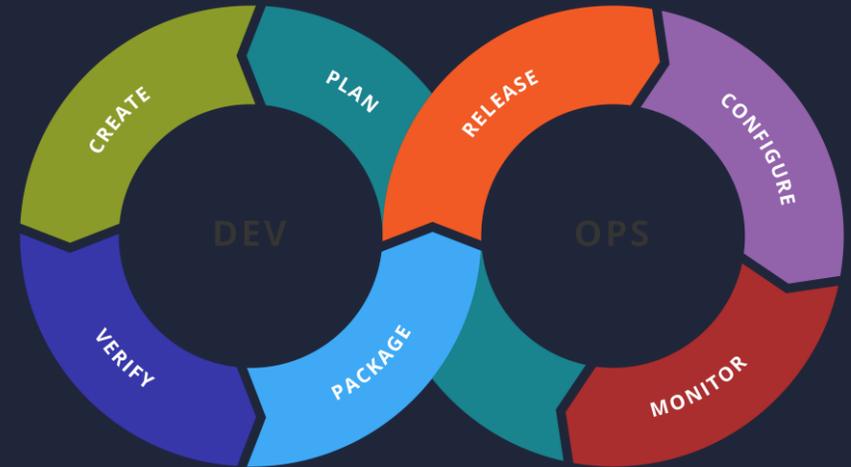
File Uploads (Preview)

- Uploaded files arrive in \$_FILES.
- Always validate file type, size, and filename.
- Store outside the web root or use randomized names.
- Scan/limit to reduce risk in real deployments.



Error Handling & Logging

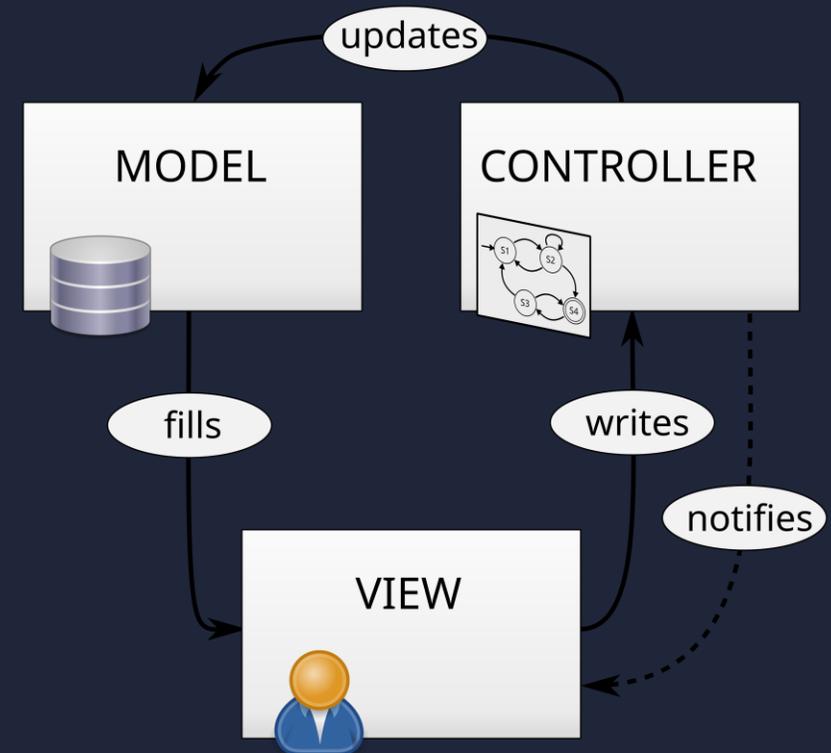
- Use exceptions for failures you cannot recover from locally.
- Log errors server-side; do not leak internals to users.
- Differentiate between 4xx (client) and 5xx (server).
- Logging becomes essential after deployment.



Operate what you build

Object-Oriented PHP (Why It Matters)

- Classes structure code for larger applications (services, repositories).
- Dependency injection reduces coupling and increases testability.
- Autoloading via Composer keeps imports clean.
- We will use OOP to build MVC layers.



Architecture enables growth

PHP Basics I — Syntax and Control Flow

- Variables and types are dynamically managed, but discipline matters.
- Use strict input validation; do not trust user data.
- Control flow: if/else, switch, loops.
- Build small functions rather than long scripts.

```
<?php

$age = 21;

if ($age >= 18) {
    echo "Allowed";
} else {
    echo "Denied";
}

for ($i = 0; $i < 3; $i++) {
    echo $i;
}
```

PHP Basics II — Arrays and Functions

- Arrays are the workhorse data structure in PHP.
- Functions encapsulate logic and enable reuse.
- Prefer clear naming and predictable return values.
- We will gradually move from scripts to structured code.

```
<?php

$roles = ["user", "admin"];

function isAdmin(array $roles): bool
{
    return in_array("admin", $roles,
true);
}

if (isAdmin($roles)) {
    echo "Admin access";
}
```

Handling Forms — GET vs POST

- GET: parameters in the URL (safe for searches and filters).
- POST: data in the request body (forms, create actions).
- Always validate and sanitize server-side.
- Never trust “required” attributes alone.

```
<?php

$name = trim($_POST['name'] ?? '');

if ($name === '') {
    http_response_code(400);
    echo "Name is required.";
    exit;
}

echo "Hello, " .
htmlspecialchars($name, ENT_QUOTES,
'UTF-8');
```

Sessions in PHP (Authentication Foundation)

- Sessions store user state on the server.
- A cookie stores the session id in the browser.
- Regenerate session ids after login.
- Use secure cookie flags in production.

```
<?php  
  
session_start();  
  
// after successful login  
session_regenerate_id(true);  
$_SESSION['user_id'] = $userId;  
  
// logout  
// session_destroy();
```

File Upload Handling (Safe Defaults)

- Check upload errors and size limits.
- Whitelist file types (do not trust extensions).
- Generate random file names; never use user-provided names.
- Store outside the web root when possible.

```
<?php

if (!isset($_FILES['avatar']) ||
    $_FILES['avatar']['error'] !==
    UPLOAD_ERR_OK) {
    http_response_code(400);
    exit('Upload failed');
}

$tmp = $_FILES['avatar']['tmp_name'];
$size = $_FILES['avatar']['size'];

if ($size > 2 * 1024 * 1024) {
    http_response_code(413);
    exit('File too large');
}

$mime = mime_content_type($tmp);
$allowed = ['image/png', 'image/jpeg'];
if (!in_array($mime, $allowed, true)) {
    http_response_code(415);
    exit('Unsupported type');
}
```

JSON API Response (Consistent Contracts)

- APIs typically respond with JSON.
- Set Content-Type, status code, and a predictable structure.
- Avoid leaking internal errors; return safe messages.
- Standardize success and error shapes.

```
<?php

header('Content-Type:
application/json; charset=utf-8');

try {
    // ... business logic
    echo json_encode(['ok' => true,
'data' => $payload]);
} catch (Throwable $e) {
    http_response_code(500);
    echo json_encode(['ok' => false,
'error' => 'Internal error']);
}
```

Error Boundaries: 4xx vs 5xx

- Use 4xx for validation/input problems.
- Use 5xx for unexpected server failures.
- Return actionable messages for clients, details for logs.
- This separation improves debugging and client UX.

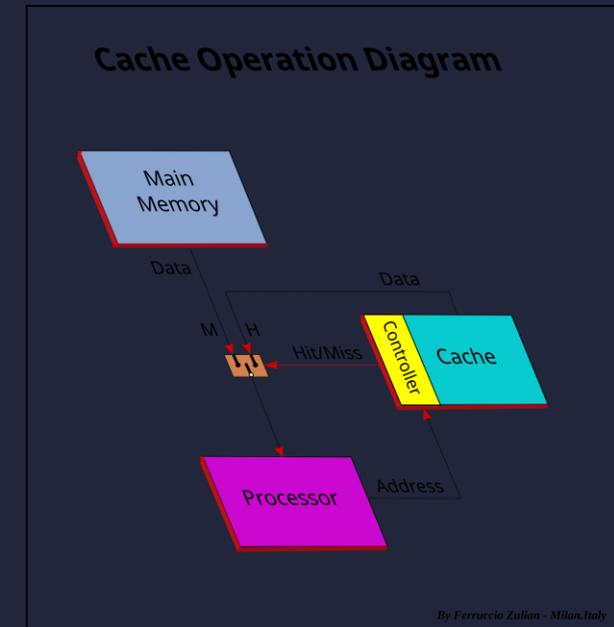
```
<?php

function badRequest(string $msg):
void {
    http_response_code(400);
    echo $msg;
    exit;
}

try {
    if (trim($_POST['title'] ?? '')
=== '') {
        badRequest('title is
required');
    }
    // ... normal flow
} catch (Throwable $e) {
    http_response_code(500);
    echo 'Internal server error';
}
```

Data Layer (MySQL)

Database design, SQL,
joins, indexes, transactions



Why a Relational Database?

- Relational databases store structured data reliably.
- Constraints maintain data integrity (keys, relations).
- SQL enables powerful queries and reporting.
- MySQL is widely used in production web systems.

Tables, Rows, Columns

- A table represents an entity (users, products, orders).
- Rows are records; columns are attributes.
- Types and constraints matter for correctness.
- Design choices impact performance and maintainability.

SQL Basics — SELECT

- SELECT retrieves rows from one or more tables.
- WHERE filters rows; ORDER BY sorts results.
- LIMIT supports pagination.
- We will read and write SQL daily in MySQL weeks.

```
SELECT id, name, price
FROM products
WHERE price >= 100
ORDER BY price DESC
LIMIT 20 OFFSET 0;
```

SQL Basics — INSERT / UPDATE / DELETE

- INSERT creates rows; UPDATE modifies; DELETE removes.
- Use transactions for multi-step operations.
- Use constraints to enforce correctness.
- We will build CRUD services around these operations.

```
INSERT INTO users (email,  
password_hash)  
VALUES ('a@b.com', '...');
```

```
UPDATE users  
SET email = 'new@b.com'  
WHERE id = 42;
```

```
DELETE FROM users  
WHERE id = 42;
```

JOIN Example — Orders With Users

- Join related tables using foreign keys.
- Select only the columns you need.
- Indexes on join keys improve performance.
- This pattern appears throughout the capstone.

```
SELECT o.id, o.total, u.email
FROM orders AS o
JOIN users AS u ON u.id = o.user_id
WHERE o.created_at >= '2026-01-01'
ORDER BY o.created_at DESC
LIMIT 50;
```

Aggregations — GROUP BY and COUNT

- Aggregations support reporting and dashboards.
- GROUP BY groups rows by a key.
- COUNT/SUM/AVG are common aggregate functions.
- Always consider indexes for GROUP BY keys.

```
SELECT u.id, u.email, COUNT(o.id) AS
order_count
FROM users AS u
LEFT JOIN orders AS o ON o.user_id =
u.id
GROUP BY u.id, u.email
ORDER BY order_count DESC
LIMIT 20;
```

PHP + MySQL — PDO Connection

- Use PDO for database access.
- Always use prepared statements to avoid SQL injection.
- Centralize connection configuration.
- Handle errors via exceptions.

```
<?php

$pdo = new PDO(

    'mysql:host=localhost;dbname=app;cha
rset=utf8mb4',
    'user',
    'pass',
    [PDO::ATTR_ERRMODE =>
PDO::ERRMODE_EXCEPTION]
);
```

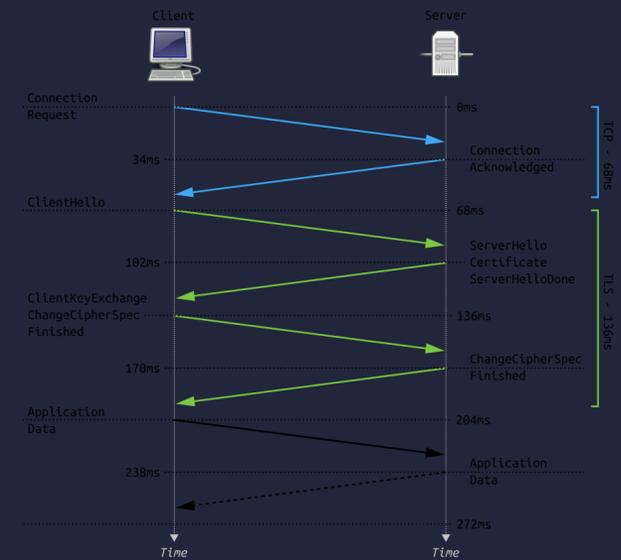
Prepared Statements (Security Baseline)

- Prepared statements separate SQL from user data.
- This prevents many injection attacks.
- Bind parameters with explicit types when possible.
- Never concatenate raw user input into SQL.

```
<?php
```

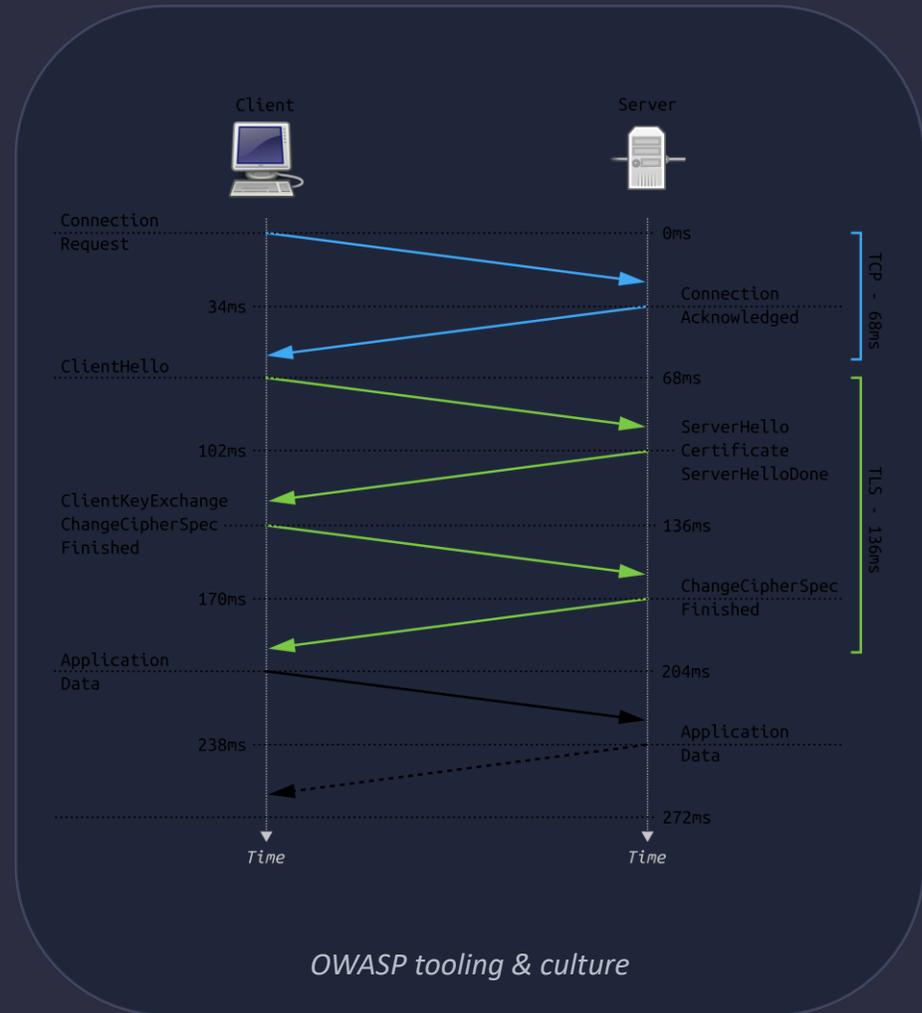
```
$stmt = $pdo->prepare('SELECT * FROM  
users WHERE email = ?');  
$stmt->execute([$email]);  
$user = $stmt->  
fetch(PDO::FETCH_ASSOC);
```

Threats to expect and how we mitigate them



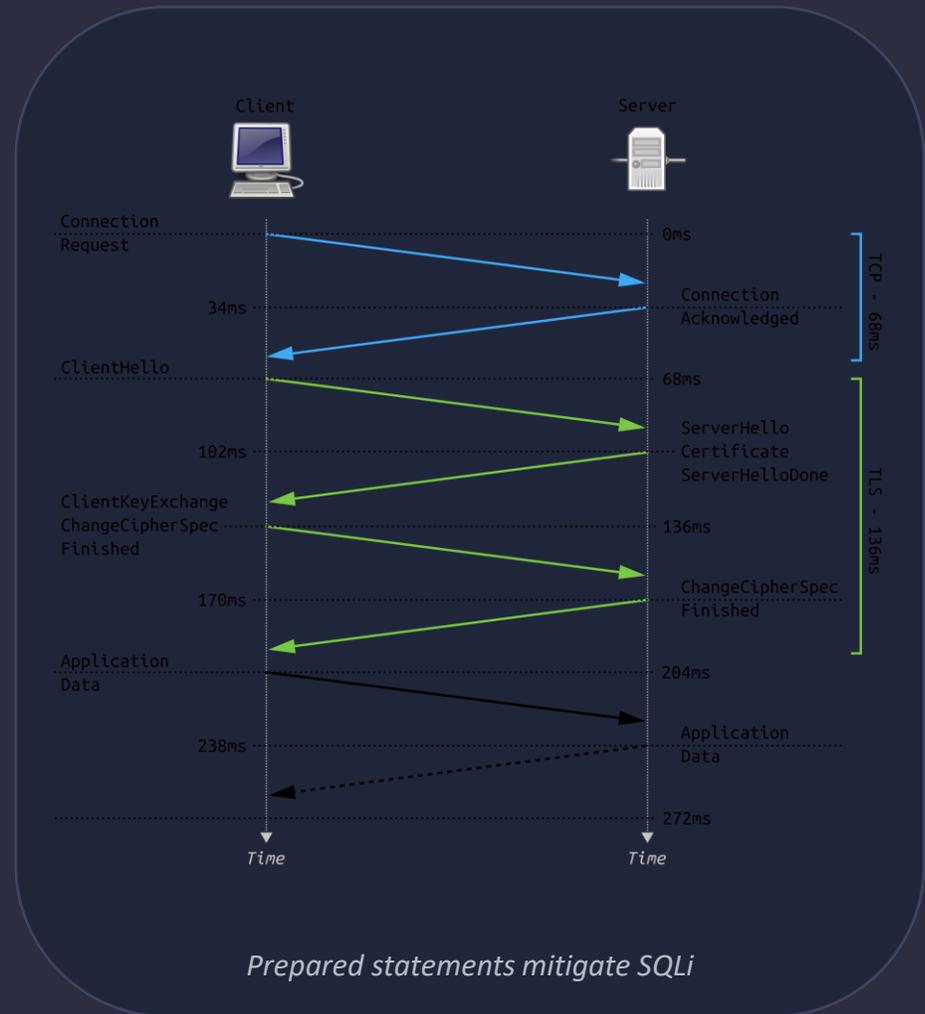
OWASP Mindset

- Security is part of engineering, not an afterthought.
- We will discuss common web vulnerabilities (OWASP Top 10).
- Core practices: input validation, output escaping, least privilege.
- Secure defaults matter (cookies, headers, password storage).



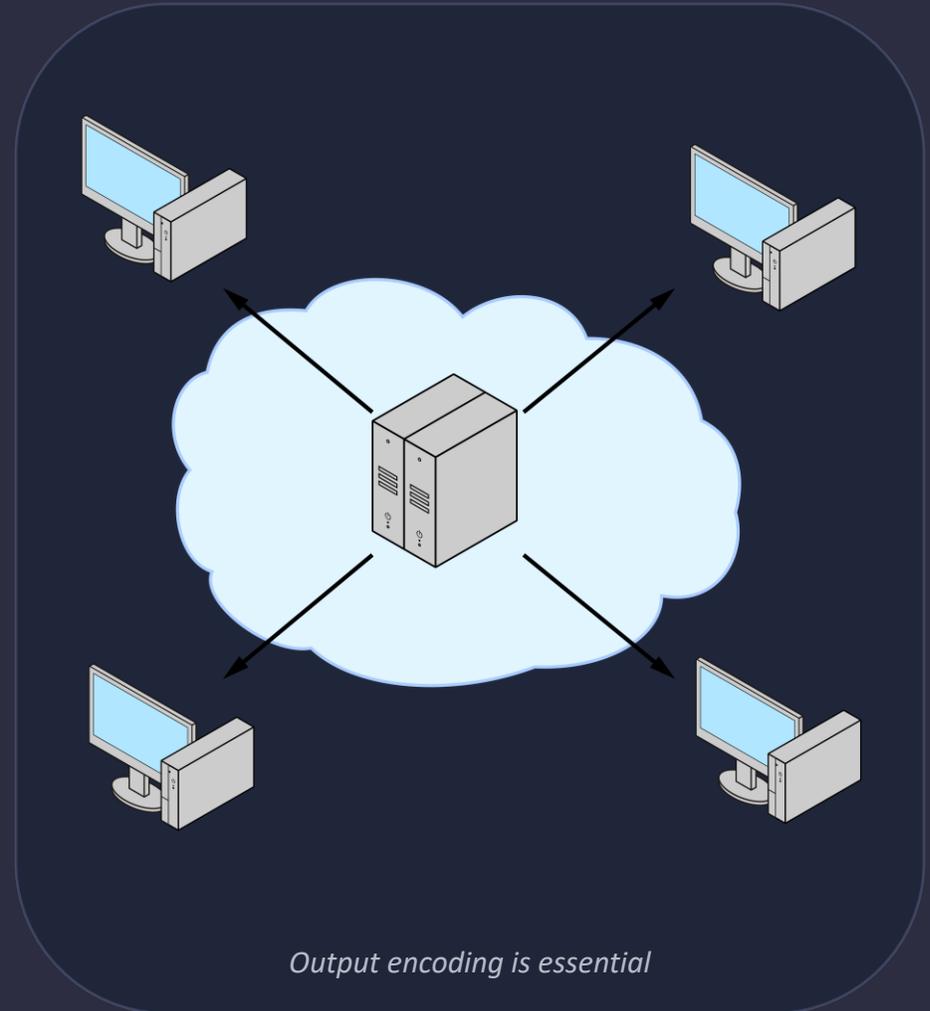
SQL Injection

- Occurs when untrusted input changes SQL semantics.
- Prevent with prepared statements and strict validation.
- Use least-privilege database users.
- Log and monitor suspicious patterns.



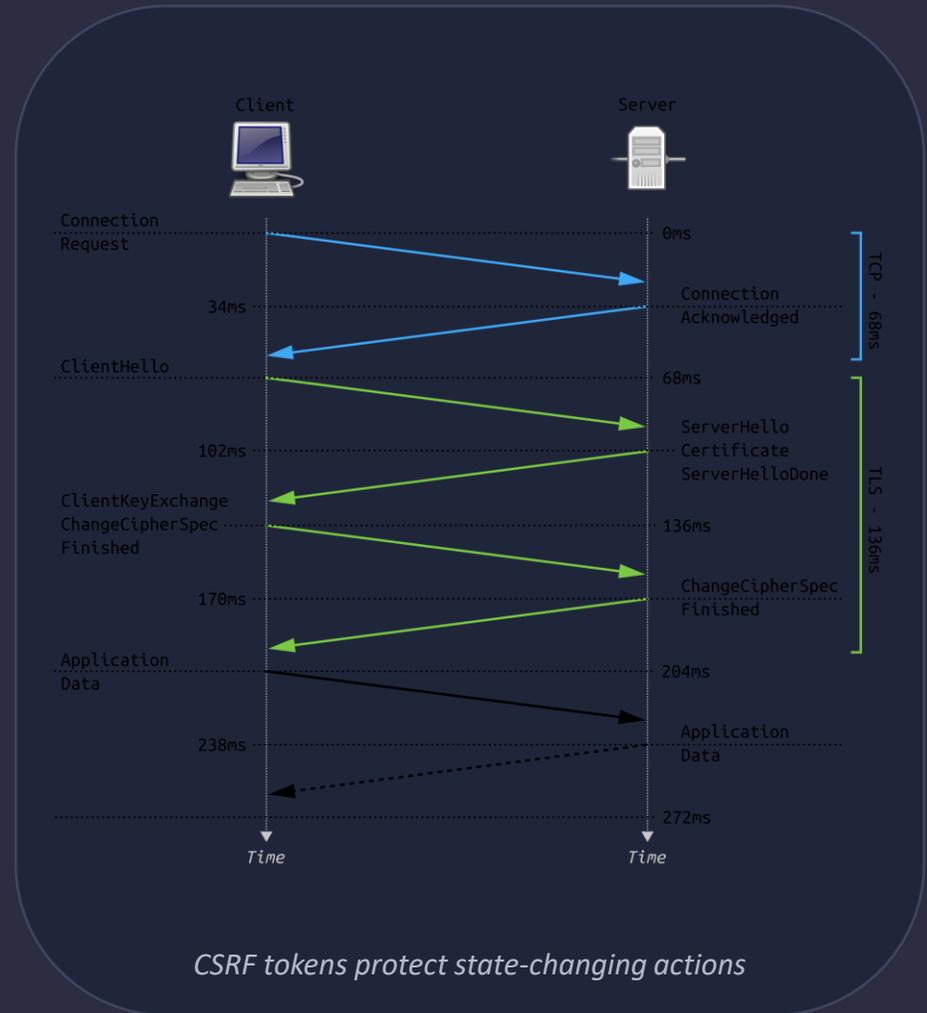
Cross-Site Scripting (XSS)

- Occurs when untrusted data is rendered as executable HTML/JS.
- Prevent with output escaping (e.g., `htmlspecialchars` in PHP).
- Use Content Security Policy where appropriate.
- Validate and sanitize inputs, but escape outputs.



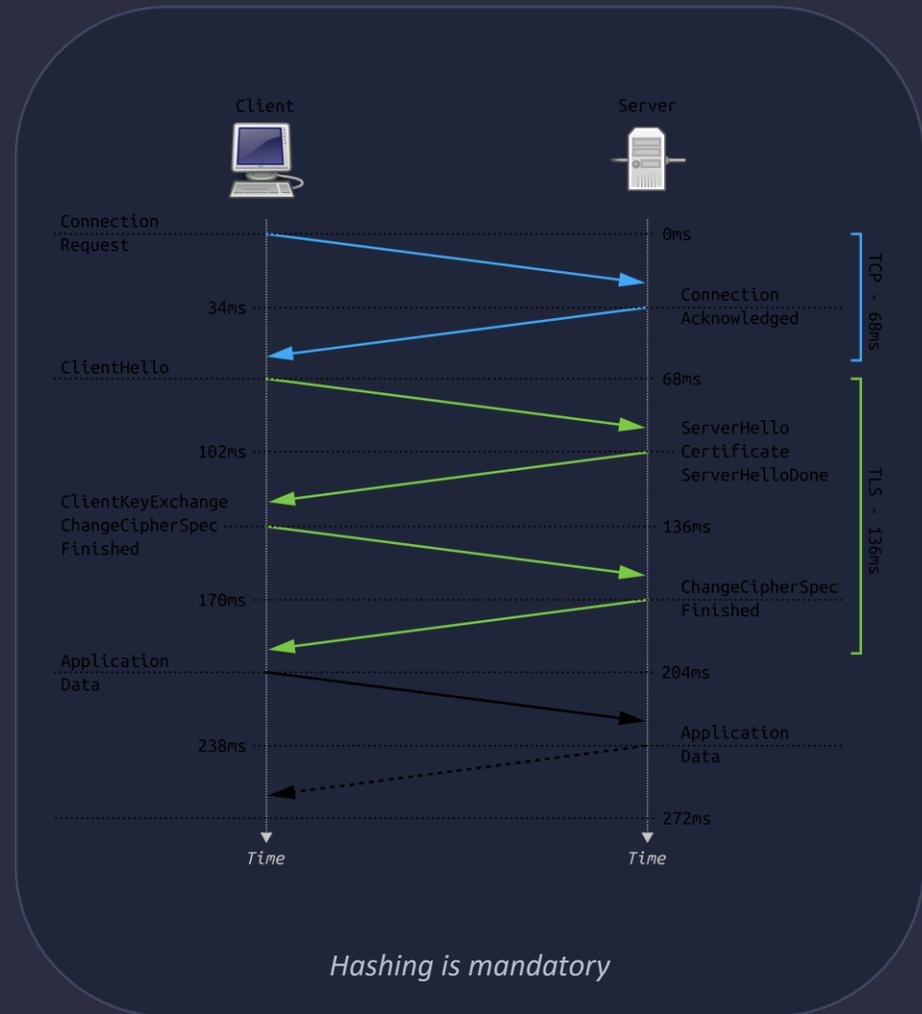
Cross-Site Request Forgery (CSRF)

- Forces a logged-in browser to send unwanted requests.
- Prevent with CSRF tokens and SameSite cookies.
- Use proper method usage (avoid state changes in GET).
- Validate origin/referer where appropriate.



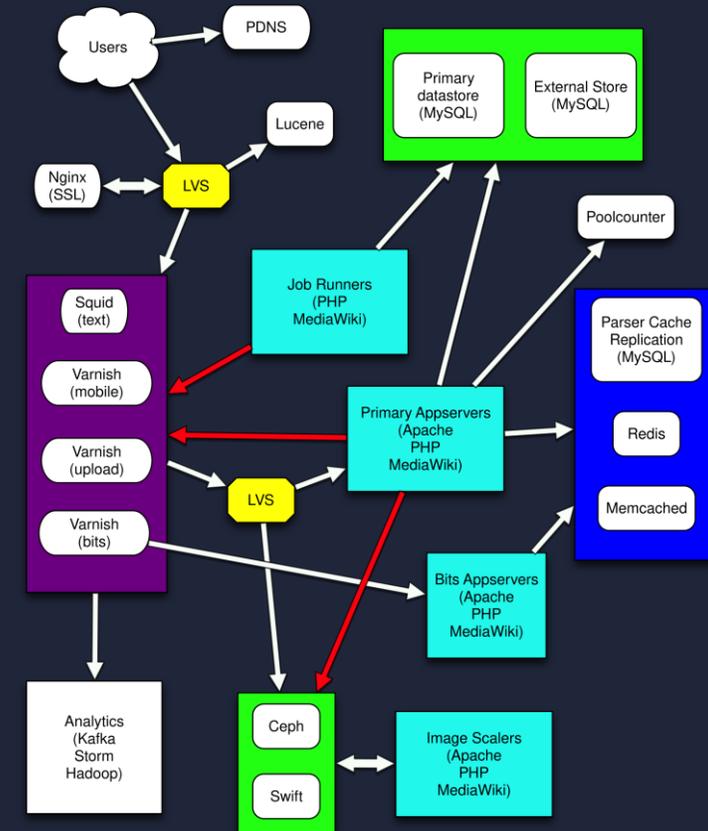
Password Storage

- Never store plain-text passwords.
- Use `password_hash()` and `password_verify()` in PHP.
- Use rate limiting and lockouts for brute-force mitigation.
- Prefer multi-factor authentication in real systems.



Authorization (Roles & Permissions)

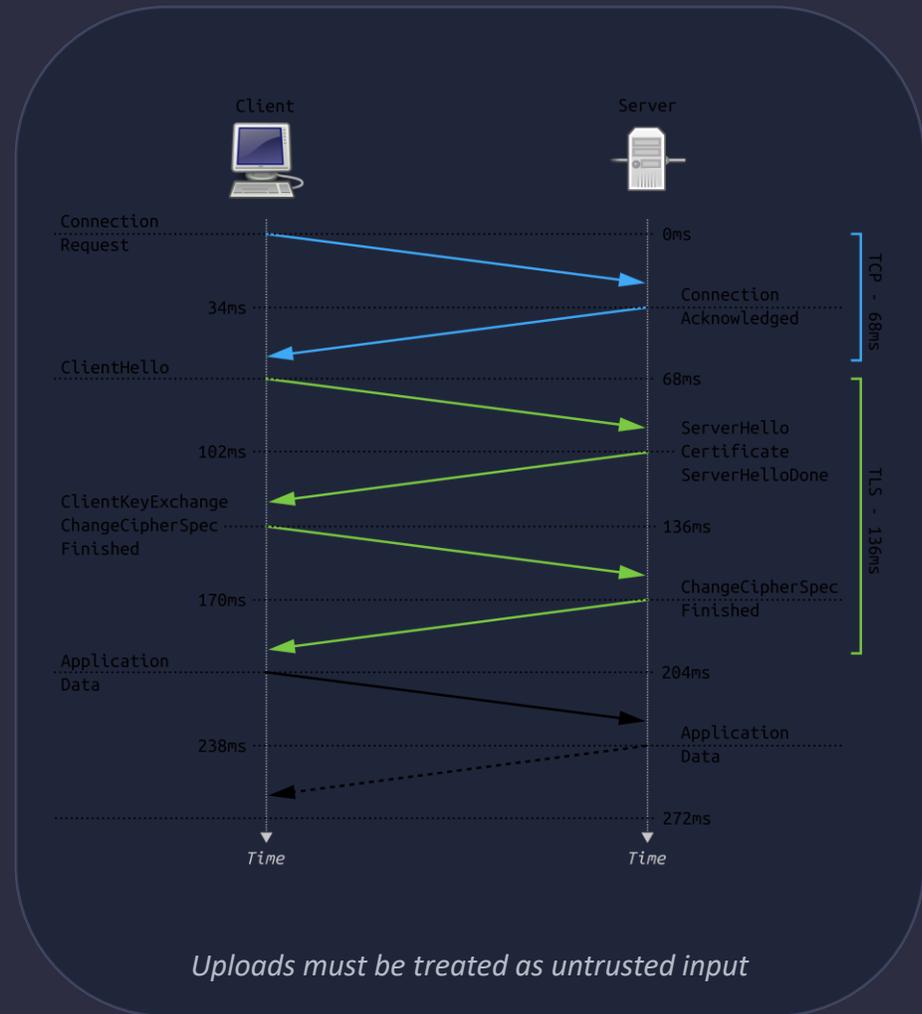
- Authentication = who you are; authorization = what you can do.
- Design roles (user/admin) and enforce checks server-side.
- Never rely on “hidden buttons” for security.
- Audit and log sensitive actions.



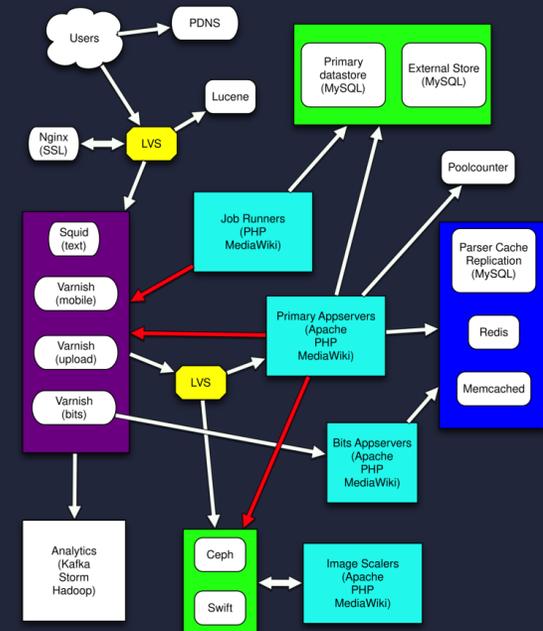
Enforce permissions on the server

File Upload Security (Preview)

- Validate file type and size; never trust extensions.
- Store uploads outside the web root when possible.
- Rename files to avoid path traversal and collisions.
- Scan uploads when required in real deployments.



Linux server setup (Apache + PHP + MySQL)



Linux + SSH Basics

- You will connect to servers using SSH.
- Understand directories, permissions, and service management.
- Use logs to diagnose issues in production environments.
- Aim for repeatable setup steps (documentation matters).

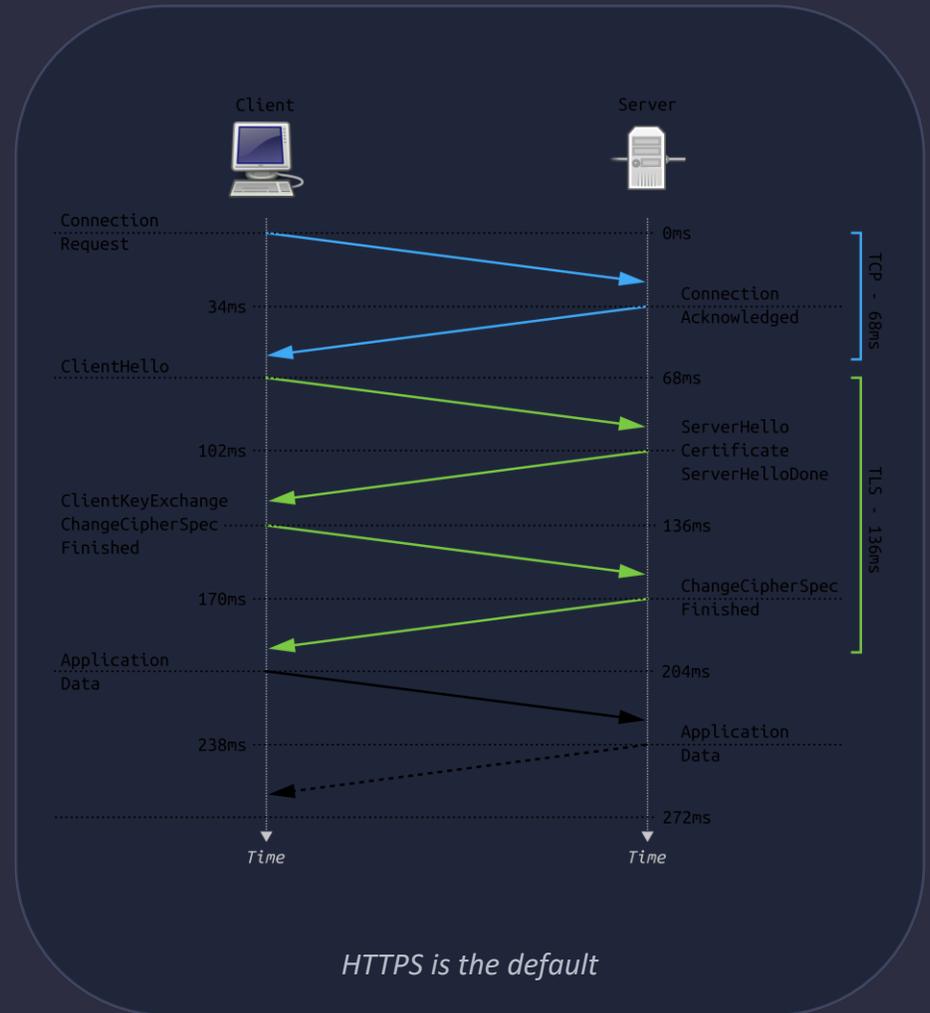
Web Server: Apache



- Apache handles incoming HTTP requests and serves static files.

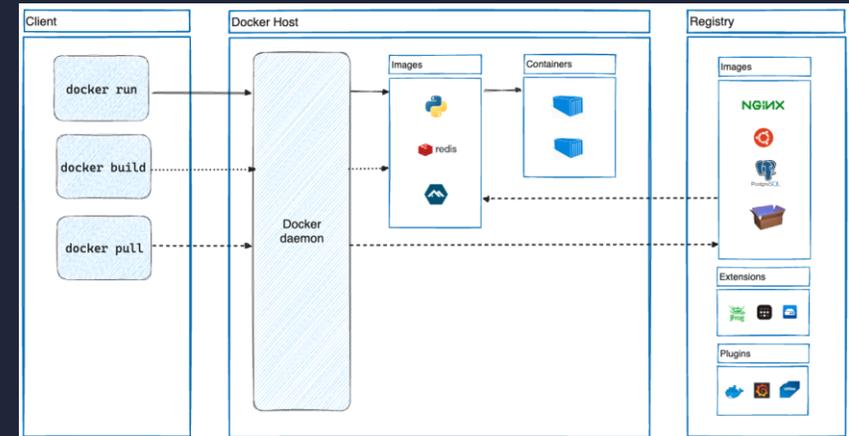
HTTPS Certificates (Let's Encrypt Concept)

- TLS certificates enable HTTPS and prevent interception.
- Automated renewal prevents outages.
- Correct Nginx configuration is required.
- We will cover a pragmatic deployment checklist.



Logging & Monitoring (Essentials)

- Logs are your primary debugging tool in production.
- Track errors, authentication events, and slow queries.
- A simple health endpoint supports monitoring.
- Measure before optimizing performance.



Operational visibility